# Nomadic Communications Labs Alessandro Villani avillani@science.unitn.it Addendum First LAB Short remarks □ Iperf has a CSV output. The option is -yc ■ Wireshark is a nice network analyzer, but if you plan to dump a lot of packets use tcpdump □ A group of students has found this nice site:

http://openmaniak.com/iperf.php

■ When a group change a setup of an AP for his test, please do not forget to revert the parameter back to the original value before leaving the AP to another group!

| Ad Hoc Networks   |  |
|---|--|
| Ad Hoc Networks(IBSS)  The wireless LANs we usually know use the "infrastructured" mode which requires one or more Access Points  The 802.11 standard specifies an additional mode:  Ad hoc mode  This mode let the 802.11 network card operate in what the standard defines a network configuration "Independent Basic Service Set (IBSS)"  In IBSS mode there are no Access Points and the various network cards communicate directly among them in peer-to-peer mode |  |
| Ad Hoc Networks(IBSS)  The Ad Hoc mode allows the users to constitute a wireless LAN autonomously  Typical applications:  Files and resources sharing among laptops  Application of first aid in emergency situations (disasters, accidents, fires,)  |  |

#### Ad Hoc Networks(IBSS) Advantages/disadvantages: **Reduced costs:** no AP, no cost of infrastructuration • Reduced setup time: It is enough that users have the wireless network cards • **Performance:** In a communication among two clients is better the Ad Hoc mode, otherwise ... it depends Reduced access to the net: Generally there is no access to the wired net, in some cases a single client can share its connection to the others clients, however it is not a good solution! Management of a complex network: given the fluidity of the network topology and the lack of a centralized device, the security management and the performance analysis is extremely complex Ad Hoc Networks(IBSS) □ The first station for a particular Ad Hoc network (that is, the first NIC radio) establishes the IBSS determining the BSSID address: ■ In a infrastructured network the BSSID is the address of the wireless interface of the AP ■ In an Ad Hoc network, the BSSID is generated in a random way Ad Hoc Networks(IBSS) □ A BSSID is reserved, the broadcast BSSID (all the bits to 1): ■ Frames with broadcast BSSID jump all the BSSID filters on the MAC level

This address is only used when stations try to identify a net sending a probe requestOnly the probe request frames can use the

BSSID broadcast

## Ad Hoc Networks(IBSS) Afterwards the first station starts sending beacons, needed to keep the synchronization among the stations ■ Note that in infrastrucutured mode, only the Access Point can send beacons Ad Hoc Networks(IBSS) □ The other stations of the Ad Hoc network will join to the net after receiving a beacon and accepting the parameters of IBSS (in particular the interval of beacon) sent in the beacon frame □ All the stations which join the Ad Hoc network must periodically send a beacon if they do not hear a beacon from another station after a very short random delay from when they presumes that beacon had to be sent Analysis of Ad Hoc Network packets

#### Probe Request

□ Initially empty frame of *Probe Request*with BSSID FF:FF:FF:FF:FF and with
SSID either empty or with default SSID or
the SSID of the Ad Hoc network

#### Probe Request (with ID) – Part 1

#### Probe Request (with ID) – Part 2

```
IEEE 802.11 wireless LAN management frame
Tagged parameters (27 bytes)
Tag Number: 0 (SSID parameter set)
Tag length: 9
Tag interpretation: NULABTEST
Tag Number: 1 (Supported Rates)
Tag length: 4
Tag interpretation: Supported rates: 1.0(B) 2.0(B) 5.5 11.0 [Mbit/sec]
Tag Number: 50 (Extended Supported Rates)
Tag length: 8
Tag interpretation: Supported rates: 6.0 9.0 12.0 18.0 24.0 36.0 48.0 54.0 [Mbit/sec]
```

#### Probe Request (without ID) – Part 1

```
Prame 4 (42 bytes on wire, 42 bytes captured)

IREE 802.11

Type/Subtype: Probe Request (4)

Frame Control: 0x0040 (Normal)

Version: 0

Type: Management frame (0)

Subtype: 4

Flags: 0x0

IS status: Not leaving DS or network is operating in AD-HOC mode (To DS: 0 Proc DS: 0) (0x00)

... 0.. = More Pragments: This is the last fragment

... 0... = Retry! Frame is not being retransmitted

... 0... = Retry: Frame is not being retransmitted

... 0... = WIF Hag: WEP is disabled

0... ... = Norm Data: No data buffered

0... ... = Order flags NED strictly ordered

Duration: 0

Destination address: ff:ff:ff:ff:ff:ff (Broadcast)

Source address: 00:0e:35:6e:20:39 (10.0.0.11)

BSS Id: ff:ff:ff:ff:ff:ff (Broadcast)

Fragment number: 0

Sequence number: 2
```

#### Probe Request (without ID) – Part 2

```
THEE 802.11 wireless LNN management frame
Tagged parameters (18 bytes)
Tag Number: 0 (SSID parameter set)
Tag length: 0
Tag interpretation:
Tag Number: 1 (Supported Rates)
Tag length: 4
Tag interpretation: Supported rates: 1.0(B) 2.0(B) 5.5 11.0 [Mbit/sec]
Tag Number: 50 (Extended Supported Rates)
Tag length: 8
Tag interpretation: Supported rates: 6.0 9.0 12.0 18.0 24.0 36.0 48.0 54.0 [Mbit/sec]
```

#### Beacon Frame

- □ Waited for a certain time interval the Beacon Frame starts
- □ In the beacon now there is the BSSID chosen in random way

#### Beacon Frame - Part 1

#### Beacon Frame - Part 2

#### Beacon Frame – Part 3

```
Tagged parameters (46 bytes)

Tag Number: 0 (SSID parameter set)
Tag length: 9
Tag interpretation: WNLARTEST
Tag Number: 1 (Supported Rates)
Tag length: 4
Tag interpretation: Supported rates: 1.0(B) 2.0(B) 5.5(B) 11.0(B) [Mbit/sec]
Tag Number: 3 (DS Parameter set)
Tag length: 1
Tag interpretation: Current Channel: 9
Tag Number: 6 (IBSS Parameter set)
Tag length: 2
Tag interpretation: ATIM window 0x0
Tag Number: 21 (Vendor Specific)
Tag length: 7
Tag interpretation: WHE IE: type 2, subtype 0, version 1, parameter set 0
Tag Number: 42 (ERP Information)
Tag length: 1
Tag interpretation: ERF info: 0x0 (no Non-ERP STAs, do not use protection, long preambles)
Tag Number: 50 (Extended Supported Rates)
Tag length: 1
Tag interpretation: Supported Rates)
Tag length: 8
Tag interpretation: Supported rates: 6.0 9.0 12.0 18.0 24.0 36.0 48.0 54.0 [Mbit/sec]
```

#### Probe Response

- When a new station ask to join the network, it starts sending the frame Probe Request
- The first station answers with a frame Probe Response destined to the new station

#### Probe Response – Part 1

```
Frame 147 (82 bytes on wire, 82 bytes captured)

IEEE 802.11

Type/Subtype: Probe Response (5)

Frame Control: 0x0050 (Normal)

Version: 0

Type: Management frame (0)

Subtype: 5

Flags: 0x0

Ds status: Not leaving DS or network is operating in AD-HOC mode (To DS: 0)

From DS: 0) (0x00)

From DS: 0) (0x00)

**Prom DS: 0) (0x00)
```

#### Probe Response – Part 2

#### Probe Response – Part 3

```
Tagged parameters (46 bytes)

Tag Number: 0 (SSID parameter set)

Tag length: 9

Tag interpretation: WMLABTEST

Tag length: 1

Tag interpretation: Supported Rates)

Tag length: 4

Tag interpretation: Supported Rates: 1.0(8) 2.0(8) 5.5(8) 11.0(8) [Mbit/sec]

Tag length: 1

Tag interpretation: Current Channel: 9

Tag Number: 3 (ISF parameter set)

Tag length: 1

Tag interpretation: Current Channel: 9

Tag Number: 61 (IRSS Parameter set)

Tag length: 2

Tag interpretation: ATIM window 0x0

Tag Number: 221 (Vendor's Specific)

Tag length: 7

Tag interpretation: WME IE: type 2, subtype 0, version 1, parameter set 0

Tag Number: 42 (ERP Information)

Tag length: 1

Tag interpretation: ERP info: 0x0 (no Non-ERP STAs, do not use protection, long preambles)

Tag Number: 50 (Extended Supported Rates)
   Preambles)

Tag Number: 50 (Extended Supported Rates)

Tag length: 8

Tag interpretation: Supported rates: 6.0 9.0 12.0 18.0 24.0 36.0 48.0 54.0 [Mbit/sec]
```

#### Data Frame

- Substantially identical to those of an infrastructured wireless network
- □ Note as the BSSID is always the one transmitted in the Beacon Frames

#### Data Frame – Part 1

```
Prame 361 (92 bytes on wire, 92 bytes captured)
IEEE 802.11
Type/Subtype: Data (32)
Frame Control: 0x0006 (Normal)
Version: 0
Type: Data frame (2)
Subtype: 0
Flags: 0x2us: Not leaving DS or network is operating in AD-HOC mode (To DS: 0
From DS: 0) (0x00)
From DS: 0) (0x00)
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```

## Data Frame - Part 2 Internet Control Message Protocol Type: 8 (Echo (ping) request) Code: 0 Checksum: 0x495c (correct) Identifier: 0x0200 Sequence number: 0x0200 Data (32 bytes) 0000 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f 70 abcdefghijklmnop 0010 71 72 73 74 75 76 77 61 62 63 64 65 66 67 68 69 qrstuvwabcdefghi Reports Ad Hoc Network: Setup □ Start the laptop in linux □ Login with user utente and password utente □ Setup the configuration of the AdHoc Network: sudo /sbin/iwconfig eth0 mode ad-hoc essid AHXX channel y rate xM (with x = 1, 2, 5.5, 6, ..., 54) sudo /sbin/ifconfig eth0 10.10.10.zz with all the clients in the same Ad Hoc Network use different IP (different zz numbers)

### Ad Hoc Network: Setup □ To verify the setup: sudo /sbin/iwconfig eth0 You will obtain something like: Mode:Ad-Hoc Frequency:2.432 GHz Cell: 02:15:00:E2:6F:3E Bit Rate:54 Mb/s Tx-Power=20 dBm Sensitivity=8/0 Retry limit:7 RTS thrioff Fragment thrioff Encryption key:off Power Management:off Link Quality=67/100 Signal level=-60 dBm Noise level=-85 dBm Rx invalid nwid:0 Rx invalid crypt:0 Rx invalid frag:0 Tx excessive retries:0 Invalid misc:40 Missed beacon:0 Ad Hoc Network: Setup □ Start IPERF in server mode on one of the laptop: iperf -u -s □ Run iperf in client mode on the other laptops. For instance: iperf -c xxx.yyy.zzz.www -u -b20M -i 5 -t 20 First Report: other ideas □ Performance Analysis of an Ad Hoc network: ■ Start an Ad Hoc network using two, three, four laptops Run iperf server (use UDP) on one laptop and in client mode on the others, starting the

clients in a "synchronized" way

then two, three, four
How the throughput decrease?

■ Evaluate the performance, using one client,

#### First Report: other ideas ■ Interferences between channels: ■ Take 4 laptops and start 2 different Ad Hoc network on 2 different channels (i.e.: 1 and 7) • Run 2 iperf server (suggestion: use UDP) on one laptop for both Ad Hoc Network, and in client mode on the others two, starting the clients in a "synchronized" way Evaluate the performance ■ Change the channels of one of the Ad Hoc network choosing a channel closer to the other (i.e.: 1 and 6, than 1 and 5, ..., than 1 and 1), and repeat the evaluation First Report: other ideas □ Play with MTU: Start an Ad Hoc network using two laptops ■ Modify the MTU parameters on the wireless card (like: 1500 on both, 250 on both, 2500 and 250, 2500 and 512, ...) Run iperf (suggestion: use UDP) in server mode on one laptop and iperf as client on the second evaluating the throughput First Report: other ideas ■ Use a laptop to acquire the packets, using wireshark and monitor mode, so you can: Verify the speeds of the packet sent and received Verify the packet size running iperf (server/client) ■ Change the MTU of the laptops and verify the packet size

# First Report: other ideas Analysis of Ad Hoc network frames: Start an Ad Hoc Network with a laptop Join the previous Ad Hoc Network with a second laptop Use a third one to acquire the packets Analyze all the possible situations changing the number of stations, the environment, ... (like the first station leaves, a third station is unable to ear the first, ...)