Nomadic Communications Labs

Alessandro Villani avillani@science.unitn.it Security And Wireless Network

Wireless Security: Overview

- Open network
- Open network+ MAC-authentication
- Open network+ web based gateway
- WEP (wireless)
- □ IEEE 802.1x
- IEEE 802.11i & WPA

Wireless Security: Open Network

Open network

- This is not a real solution
- The IP address could be assigned using a DHCP Server
- Very simple to implement: does not require any special software (a DHCP client is available everywhere)
- The access control is nearly impossible
- The network is truly open (each clients and servers of the LAN is reachable)

Wireless Security: Open Network

Open network + MAC authentication

- Similar to the previous case, but the MACaddress of the wireless card of the user is verified
- From the administrative point of view it's quite complex the handling of the MAC addresses
- It's realy easy to spoof the MAC addresses
- It's not possible to have a guest user or different users categories

Wireless Security: Captive Portal

Open network + web based gateway

- A Level 3 gateway (router IP) between the WLAN and the wired network capture all the traffic, redirecting the user to a WEB page where he can insert his login and password
- If the user is authenticated, his traffic (the whole or just some particular kind of it) will be authorized
- It's easy to handle a guest user
- It's required a browser, and the user has to open it to access every services (as printing, or access a network disk)

Wireless Security: Captive Portal

Open network + web based gateway

- There are a lot of implementation based on free software, like NoCat (<u>http://nocat.net/</u>), also embedded on AP: (WRT54G + openwrt, <u>http://openwrt.org/</u>)
- But there are also many proprietary implementations (Cisco, Avaya, ...)

Wireless Security: WEP

WEP

- Level 2 encryption between Clients and Access Point
- The client has to know a string to access the Wireless Network
- WEP is very easy to violate
- The handling of the WEP keys is very complex

IEEE 802.1x

- A level 2 solution to control the access at the wireless network
- Different mechanisms for authentication have been developed (EAP-MD5, EAP-TLS, EAP-TTLS, PEAP)
- It's a standard
- Encrypt all the data, using dynamic keys
- It's required a software (supplicant) installed on each client

 802.1x was standardized in June 2001
 The standard is available at the address: <u>http://standards.ieee.org/getieee802/dow</u> <u>nload/802.1X-2004.pdf</u>

- 802.1x defines 3 components to complete a sequence of authentication:
 - Supplicant: who wants to access the services (such as a mobile station) by providing the correct credentials to the authenticator
 - Authenticator: who takes care of applying the security policies (such as an Access Point), before leaving a supplicant access the services
 - Authentication Server: who verify (such ad a RADIUS server) if the supplicant is authorized to access the service through the authenticator

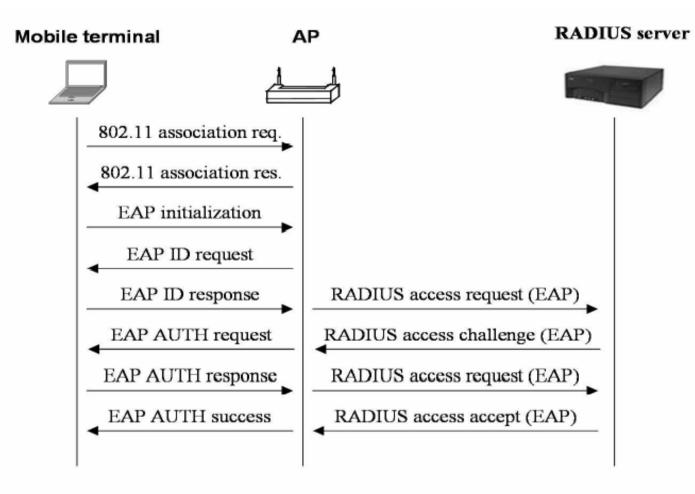
 802.1x defines two points of connection for a client of a wireless network:

 A "controlled" port and an "uncontrolled" port

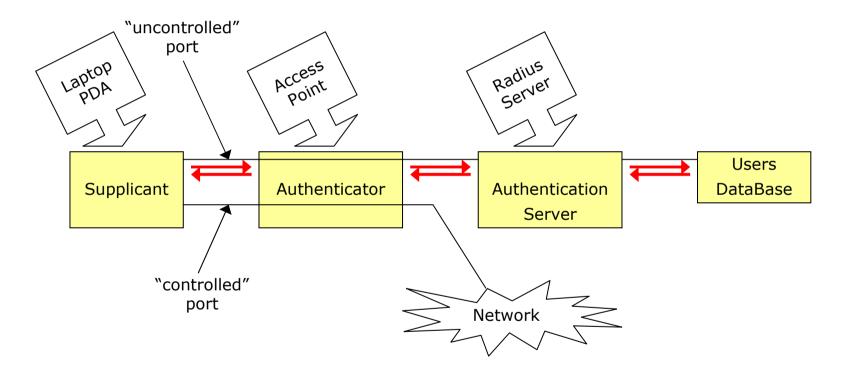
 Before authentication, the supplicant communicates with the authentication server through the "uncontrolled" port

- The client remains connected to the "uncontrolled" port until the authentication is completed
- After a successful authentication, the authentication server communicates to the authenticator to move the client on the "controlled" port
- A "controlled" port only accepts packets from authorized users

The authentication scheme is the following:



• To better clarify:



The authentication scheme in the IEEE standard is described as follow:

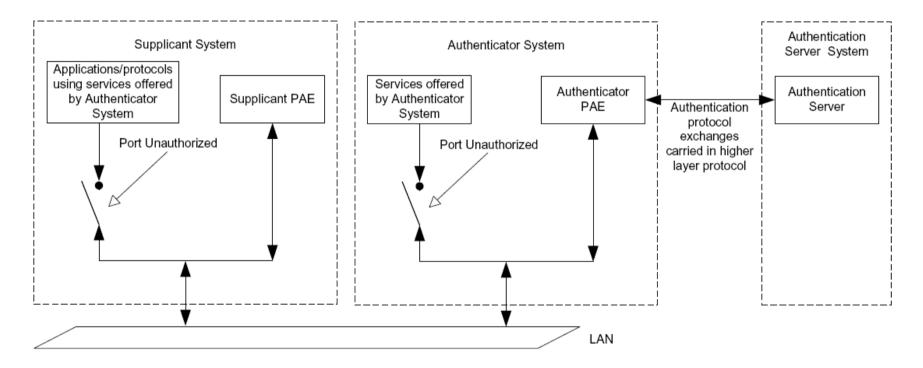


Figure 6-5—Authenticator, Supplicant, and Authentication Server roles

Wireless Security: EAP

- The EAP (Extensible Authentication Protocol) protocol has been defined in RFC 2284
- Provides an architecture in which more authentication mechanisms can be adopted
- Authentication mechanism for EAP:
 - EAP-MD5
 - EAP-TLS
 - EAP-TTLS
 - MS-CHAPv2
 - PEAP

Wireless Security: 802.11i & WPA

- IEEE 802.11i was ratified in June 2004, and fixes all WEP weaknesses
- The industry didn't have time to wait until the 802.11i standard was completed. So the Wi-Fi Alliance decided to created an interim solution based on draft 3 of the IEEE802.11i standard:

WPA = Wi-Fi Protected Access

One requirement was that existing 802.11 equipment could be used with WPA. WPA is basically TKIP (*Temporary Key Integrity Protocol*) + 802.1x

Wireless Security: 802.11i & WPA

The authentication mechanism comes in two varieties: enterprise and consumer:

Enterprise:

- It's possible to configure WPA to authenticate users, typically via a RADIUS server
- During this process, the user obtains the primary master key (PMK), which is then used to set up the encryption algorithm used by TKIP
- Because the PMK is derived as a result of the authentication process, there's no need for locally stored passwords
- In addition, the authentication information is passed via an encrypted channel to protect it against eavesdroppers

Wireless Security: 802.11i & WPA

Consumer:

- The consumer environment offers little justification for an authentication server
- WPA had to include some internal method to create the PMK used to initialize the TKIP encryption process
- This solution is based on a pre-shared password that's previously configured in the access point and all nodes.

WEP Cracking

WEP: Wired Equivalent Privacy

- The aim declared of the WEP (Wired Equivalent privacy) key is (Nomina sunt consequentia rerum) providing "a security level on the wireless channel equivalent to what one can expect in the case of wired networks"
- Some have thought WEP as the sole mechanism for the access control
- Other as the solution of all the security problems

WEP: Wired Equivalent Privacy

- The shared key must be installed on the Access Point and on the client
- On the devices up to 4 keys are configurable but the standard does not specify how manage these keys: in the practice just one is used

PROBLEM:

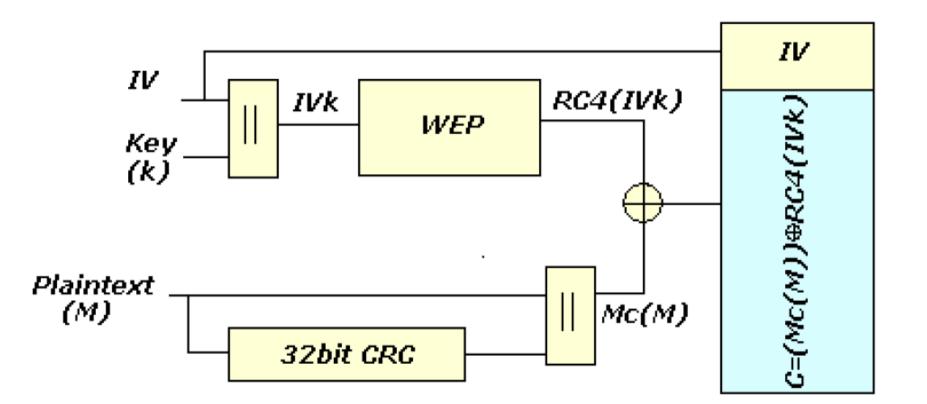
- It is not possible install/update it
- It is the same for all the users of the same AP

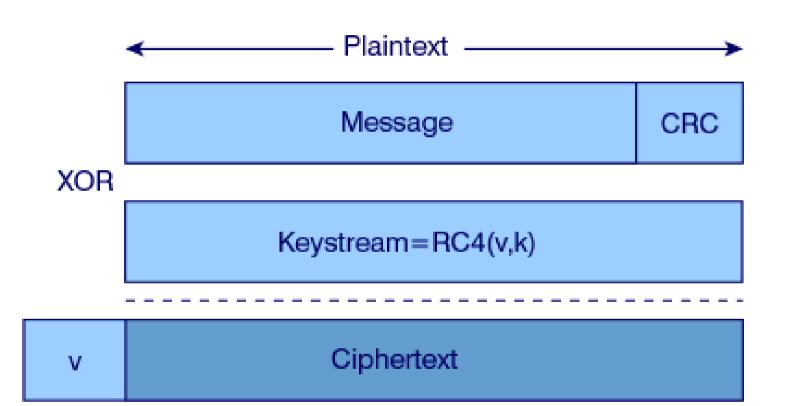
- WEP is based on the RC4 algorithm of the RSA
- It is a system of encryption based on a shared key
- The shared key is 40 bits (or 104 bits) long
- It is joined with an *initialization vector* (IV) 24 bits long
- In this way a seed of 64 bits (or 128 bits) is obtained for the RC4

□ To send a data packet:

- Given the payload M, the 32 bits CRC c(M) is calculated and concatenated to M → M·c(M)
- The k key is concatenated to the IV defined for the packet $\rightarrow IV \cdot K$
- The RC4 algorithm is initialized using this packet and a sequence of bytes is produced → RC4(IV·k)
- Now M·c(M) is xor-ed with RC4(IV·k) → C = (M·c(M))⊕RC4(IV·k)
- The 3 bytes of the IV are transmitted as clear test (together with the index of the WEP key)

- The receiving side concatenates the IV received with the shared WEP key so that it can rebuild RC4(IV·k) → This is the reason for which the IV must be transmitted in clear text
- The receiving side decrypts the payload and if the CRC is equal then the packet is valid otherwise the packet is discarded





Transmitted Data

WEP: RC4

- Key Scheduling Algorithm
- RC4 uses a vector of status 256 octets long S[256] and two counters i, j

Initialization of the status:

- S [n] = n, i = 0, j = 0
- In the temporary vector T of 256 octets inserts the IV·K key, repeating it if short
- S is run exchanging the elements of the vector:

for i = 0 to 255

j = (j + S[i] + T[i mod 8]) mod 256 swap (S[i], S[j])

WEP: RC4

- Pseudo Random Generation Algorithm. Generation of the keystream:
 - To generate an octet z of the keystream starting from the actual status (S, i, j):
 - $i = (i + 1) \mod 256$
 - $j = (j + S[i]) \mod 256$
 - swap (S[i], S[j])

$$t = (S[i] + S[j]) \mod 256$$

- z = S[t]
- At the beginning i=0, j=0 and discard T
- The generation process continues until there is no more data

Weakness and Vulnerability of WEP

WEP: Reuse of the coding

- If we use the same IV, the same byte sequence (keystream) is generated from RC4
- Encrypting two messages p1 and p2 we have:
 - $C1 = P1 \oplus RC4(IV \cdot k)$
 - $C2 = P2 \oplus RC4(IV \cdot k)$
 - $C1 \oplus C2 = P1 \oplus RC4(IV \cdot k) \oplus P2 \oplus RC4(IV \cdot k)$ = $P1 \oplus P2$
- So with the xor of two ciphered messages we get the xor of the two messages as clear text

WEP: Reuse of the coding

- If one of the two messages is known, the other is obtained
- If we have many messages codified with the same keystream it is easy to go back to the original messages
- The protocols impose many similarities to the packets!
- So: do not reuse the keystream
- But: 24 bits of IV means 16.777.216 different keystream: TOO FEW!

WEP: Reuse of the coding

- The standard recommends (but it is not mandatory) that the IV should change in a random way after every transmitted packets
- Some cards generate the 24 bits of the IV using a counter set at zero every time they are initialized and then they increase the counter of 1
 - this increases the probability that the key is reused (the low IV values are more frequent and always transmitted at the beginning of a session)

WEP: Brute Force Attacks

It can use a list of "easy" keys
Analyzing the whole research space given
Requires up to 45 days with 40 bits
Not feasible for 104 bits keys

Two packets are enough in general (to be sure that the CRC does not coincide by chance also with a wrong WEP key)

WEP: Attacks Based on Weak IV

- S. Fluhrer, I. Mantin, A. Shamir have shown that some weaknesses exist in the algorithm of generation of the keys in RC4 → "Weakness in the Key Scheduling Algorithm of RC4"
- The attack described in their article, besides being extremely fast, requires a time which increases linearly with the length of the WEP key!

- The fact that a large part of the key (3 bytes) is transmitted in clear and make the cracking easier:
 - The first three iterations of the KSA are easily deducible for the fact that the first three digits of the key are well known (remembered: the IV is transmitted in clear)!
- It is possible to see that there is a probability of 5% than the values in S [0]-S [3] do not change after the first 3 iterations of the KSA

It has been demonstrated that the IV of a certain type are subject to be cracked: (B+3:255:x)

where B is the byte of the secret key (the WEP key) that we are cracking

Then for every byte of the key there are 256 Weak IV

- The first values of the encrypted data is the SNAP (Sub Network Attachment Point) header. It is a standard (of layer 2) for the transmission of IP datagram on IEEE 802 network
- The not encrypted header is AA in hexadecimal
- The xor of the first encrypted data with AA, will provide the first byte of the PRGA
- This information allows rebuilding the first digit of the WEP key if we have a Weak IV of the type (3:255:x)

AV1

AV1 Pseudo Random Generation Alghoritm Alessandro Villani, 5/27/2004

We analyze the first step of the algorithm to produce the first byte of the keystream: $i = (i + 1) \mod 256 \rightarrow i = 1$ $j = (j + S[i]) \mod 256 \rightarrow j = S[1]$ $swap(S[i], S[j]) \rightarrow swap(S[1], S[S[1]])$ $t = (S[i] + S[j]) \mod 256 \rightarrow t = S[1] + S[S[1]]$ $z = S[t] \rightarrow z = S[S[1] + S[S[1]]]$ So the first byte is function of: $S[1], S[S[1]] \in S[S[1] + S[S[1]]]$

The first two steps of the generation of the vector S with IV (3:255:x) are the following:

□ i = 0, j = (j + S[i] + T[i mod 8]) = (0+S[0]+T[0]) = 0+0+3 = 3 → swap(S[0],S[3])

$S \rightarrow$	3	1	2	0	4
$T \rightarrow$	3	255	X	W_1	

□ i = 1, j = (j + S[i] + T[i mod 8]) = (3+S[1]+T[1]) = 3+1+255 = 3 → swap(S[1],S[3])

$S \rightarrow$	3	0	2	1	4
$T \rightarrow$	3	255	x	W_1	

- At the next step j = (3 + S[2] + T[2]) = (3 + (2 + x)) that is j move forwards of x + 2 with x known
- Every IV behaves in different way depending on x, but we are able to rebuild the configuration of the vector S
- From here on the evolution of S depends on the key, and with a probability of 5% (as we said previously) the first 3 values of S do not change

- Beyond the first byte of the key the operation gets complicated because it requires to go through the PRGA for several steps and so we could not be able to infer with a reasonable probability the exchanges of S
- Also other Weak IV families exist

- Some producers of wireless cards have started building cards which avoid IV weak
- The space of IV available is further reduced (some thousands less)
- Observe that, to complete the attack, it is enough that only one client does not avoid the weak IVs

WPA Cracking

- Given the problem of WEP, IEEE started to work to the new standard: 802.11i
- WPA (released at the beginning of 2003) was intended as an intermediate solution till the final approval of 802.11i (2004)
- WPA supports many of the features of 802.11i (the design of the WPA protocol is based on the Draft 3 of 802.11i standard), but WPA in not an IEEE standard

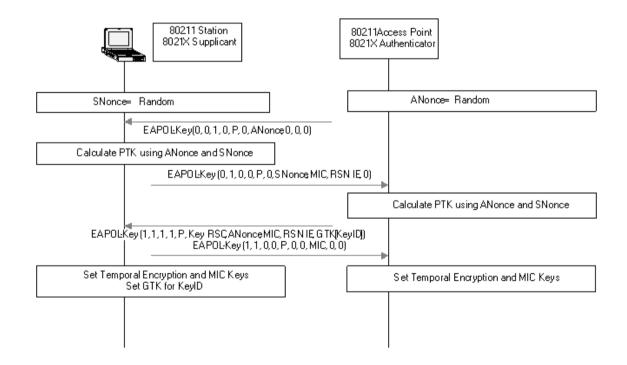
- There are two variants of this protocol: enterprise and personal:
 - Enterprise: require an IEEE 802.1X authentication server, which will distributes different keys to different users
 - Personal: WPA utilizes the "pre-shared key" (PSK) mode, where all the computer will use the same passphrase

- The passphrase may be from 8 to 63 printable ASCII characters or 64 hexadecimal digits (256 bits)
- In PSK mode, security depends on the strength and privacy of the passphrase: the weak passphrases users typically select are vulnerable to password cracking attacks (off line attack based on dictionary)

- In WPA, every station is permitted to associate with the AP
- The AP has the option to start 802.1X authentication, exchanging Extensible Authentication Protocol (EAP) messages to verify user/server identities
- After authentication (if any), the AP start a four-way handshake to derive the keys for the session

WPA: 4 way handshaking

The sheme of the 4 way handshacking is the following:



WPA: 4 way handshaking

- The AP sends a nonce-value to the STA (ANonce)
- The client now has all the attributes to construct the PTK (*Pairwise Transient Key* 64 bytes)
- The STA sends its own nonce-value (SNonce) to the AP together with a MIC (*Message Integrity Code*)

WPA: 4 way handshaking

- The AP sends the GTK (*Groupwise Transient Key* – 32 bytes) with another MIC
- The STA sends a confirmation to the AP
- The GTK is used to decrypt multicast and broadcast traffic. This key has to be updated:
 - For the expiry of a preset timer
 - When a device leaves the network: this is to prevent the device from receiving any more multicast or broadcast messages from the AP

WPA: The Crack

- The four-way handshake occurs whenever you connect to a WLAN using WPA or WPA2. It also occurs periodically thereafter, whenever the AP decides to refresh transient keys
- If we use WPA-Enterprise, every session starts from a different PMK, delivered during 802.1X authentication
- In WLANs using WPA-Personal the station and AP must use the PSK!
- WPA-PSK crackers like aircrak, kisMAC, coWPAtty try to guess the PSK by capturing and analyzing the four-way handshake messages

WPA: The Crack

- A minimum PSK (8 lowercase letters) has 26^8 possible combinations (208.827.064.576), so trying all of those possible passphrases would take far too long
- Working from a dictionary file cuts that effort by just trying all 8-characters words! Huge password dictionaries are readily available for use with conventional password crackers like "John the Ripper", and they can be fed into PSK crackers

WPA: The Crack

- Multi-pass hashing for every word in those files still takes time (depending on SSID and PSK length)
- But conventional password crackers to speed up the cracking use rainbow tables (long lists of pre-computed password hashes). Use default SSID and words in dictionary files
- For example coWPAtty use a variation on rainbow tables to speed PSK cracking by three orders of magnitude

Airsnort & AirCrack-ng: software for the cracking of WEP/WPA keys

- Several tools exist which allow to determine in an automatic way a WEP key
- One of these is Airsnort, downlodable to the address:

http://airsnort.shmoo.com/

- It is a linux program available also for windows
- It requires the wireless card in monitor mode
- It works for instance with the cards Prism2, Orinoco and Cisco

- Once activated, the program captures the packets and simultaneously tries to crack the WEP key:
 - All the non data packets (except the beacon) are dropped
 - The packets not encrypted are dropped
 - The encrypted packets are selected and the ones considered not interesting are dropped

The packets considered interesting are the Weak IV identified by Fluhrer, Mantin and Shamir (plus several Weak IV identified afterwards)

- Every 10 weak IV acquired, airsnort uses a probabilistic attack
- It is possible to define how deep the analysis of the tree of the various possibilities must be
- A value n of the parameter "breadth" indicates that the algorithm will try the n more probable values for each position of the key
- About 1000 weak IV for a key to 64 bits and about 2000 for a key to 128 bits are required

Test of attack completed using:

- An Access Point Avaya AP3
- Two laptop to produce traffic
- A laptop with a Netgear wireless card and Airsnort
- Set up a 64 bits WEP to, that is 40 key bits, that is 5 characters → WNLAB

After about 15 minutes of acquisition with about 550.000 packets (540.000 encrypted) and 919 Weak IV, the key has been determined!

⊖ scan ● channel	6 📫		Network de Driver type		AP/Orino	oco		Refresh			bit crack breadth: 3 8 bit crack breadth: 2	•
BSSID	Name	WEP L	Last Seen	Last IV	Chan	Packets	Encrypte	d Interesting	Unique	PW: Hex	PW: ASCII	
00:20:A6:50:DA:C	WNLAB		Thu May 19 17:07:05 2005 Thu May 19 17:14:22 2005		6	546271 1003	538842 0	919 0	501752 0	57:4E:4C:41:42	WNLAB	

In the following table some runs of Airsnort:

Key length	No. of packets	Enchrypted packets	weak IV
40	283618	278860	120
40	546271	538842	919
40	283895	280098	100
40	283876	280057	102
40 AV5	702466	676083	252
104	285328	281596	104
104	285798	282076	850
104	575137	567385	933

Slide 63

AV5 25/4/2006: AirSnort su auditor live CD Alessandro Villani, 4/26/2006

We need to configure the CISCO AP to support WPA-PSK:

- SSID Manager:
 - Client Authentication Key Management
 - Key Management \rightarrow Mandatory
 - WPA \rightarrow Check the box
 - WPA Pre-shared Key → Choose a simple string (not less than 8 chars)
- Encryption Manager:
 - Encryption Modes
 - Cipher \rightarrow TKIP

		1.1.1		1
🖣 • 🔿 • 🥑 😣 (http://192.168.10.5/ap_sec_ap-client-security	y.shtml	C Google	
🛛 Customize Links 📋 Work				
SECURITY	< NEW >	SSID:	NCG	
Admin Access Encryption Manager	NCG	VLAN:		
SSID Manager		VLAN.	< NONE > Define VLANs	
Server Manager			Backup 1:	
AP Authentication			Backup 2:	
Intrusion Detection			Backup 3:	
Local RADIUS Server		Interface:	Radio0-802.11G	
Advanced Security		Network ID:	(0-4096)	
ERVICES +				
VIRELESS SERVICES +				
YSTEM SOFTWARE +	Delete			
VENTLOG +				
	Client Authentication Settings			
	Methods Accepted:			
	Open Authentication:	< NO ADDITION>	×	
	Shared Authentication:	< NO ADDITION>	•	
			_	
	Network EAP:	< NO ADDITION >		
	Server Priorities:			
	EAP Authentication Servers	MAC Au	thentication Servers	
	Use Defaults Define Default	Its © Use	Defaults Define Defaults	
	C Customize	C Cus		
	Priority 1: <none></none>	Prio	prity 1: < NONE > 💌	
	Priority 2: < NONE > 🔽	Prie	prity 2: < NONE > 💌	
	Priority 3: < NONE > <	D.:.	prity 3: <none> -</none>	
	Phoney 5. CHONE > V	FII	Sity 3. CHOILE 2	
	Client Authenticated Key Management			
	,			
	Key Management:	Mandatory 💌	CCKM VPA	
	WPA Pre-shared Key:	**************	ASCII C Hexadecimal	

🕑 Cisco IOS Series Bridge - Securit	ty - Encryption Manager - Mozilla Firef	ox		
<u>File E</u> dit <u>V</u> iew Hi <u>s</u> tory <u>B</u> ookma	irks <u>T</u> ools <u>H</u> elp			
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🗋 Customize Links 🚞 Work				
CISCO SYSTEMS				
	Cisco Airor	net 1300 Series	Wireless Bridge	12 🛋
			<i>u</i>	
HOME HO EXPRESS SET-UP	stname ap			ap uptime is 2 hours, 18 minutes
EXPRESS SECURITY S	Security: Encryption Manager			
NETWORK MAP + ASSOCIATION + E	ncryption Modes			
NETWORK + INTERFACES +	O None			
SECURITY Admin Access				
	O WEP Encryption Optional	-		
SSID Manager	Cisco C	Compliant TKIP Features:	Enable Message Integrity Check (MIC	:)
Server Manager AP Authentication			Enable Per Packet Keying (PPK)	
	Cipher TKIP	•		
Local RADIUS Server Advanced Security				
SERVICES + E	ncryption Keys			
WIRELESS SERVICES + SYSTEM SOFTWARE +		Transmit Key	Encryption Key (Hexadecimal)	Key Size
EVENT LOG +	Encryption Key 1:	O		128 bit 🔻
	Encryption Key 2:	o		128 bit 🔻
	Encryption Key 3:	o		128 bit 🔻
	Encryption Key 4:	o		128 bit 💌
G	ilobal Properties			
	Broadcast Key Rotation Interval:	Disable Rot	ation	
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	WPA Group Key Update:		un Kaul Indata On Maarkaashir Tarai ili	
'	WEA Group Key opuale:		up Key Update On Membership Terminatio	
		L Enable Gro	up Key Update On Member's Capability Ch	ange
lone				Apply Consol

□ To acquire data:

- airodump-ng –channel X eth0 –w /root/dump
- Connect a client to the AP (we need to acquire the WPA handshake)
- Run the cracking tool:
 - aircrack-ng –a 2 –w DICT.TXT dump-01.cap

An example:

bt ~ # airodump-ng

Airodump-ng 1.0 betal r857 - (C) 2006,2007 Thomas d'Otreppe Original work: Christophe Devine http://www.aircrack-ng.org

usage: airodump-ng <options> <interface>[,<interface>,...]

CH 2][Elapsed: 1 min][2008-04-26 00:01][WPA handshake: 00:11:92:90:BD:00

BSSID	PWR RXQ Beacons	#Data, #/s	S CH MB ENC	CIPHER AUTH ESSID
00:80:C8:B8:39:EB 00:11:92:90:BD:00	0 0 3 0 100 770	0 C 1009 2		WEP <length: 0=""> TKIP PSK NCG</length:>
BSSID	STATION	PWR Rate	Lost Packets	Probes
00:11:92:90:BD:00 (not associated)	00:15:00:3C:3B:1A 00:1E:4C:00:88:B2	$\begin{array}{cccc} 0 & 1- & 1 \\ 0 & 0- & 1 \end{array}$	0 1146 0 3	NCG
(not associated)	00:90:4B:64:4D:E7	0 0-1	0 4	

• An example:

Opening dump.pcap-01.cap Reading packets, please wait... Read 2591 packets.

 #
 BSSID
 ESSID

 1
 00:11:92:90:BD:00
 NCG

 2
 00:80:C8:B8:39:EB

 Encryption WPA (1 handshake) No data - WEP or WPA

KEY FOUND! [OVERVIEW]

- Master Key: 50 F0 E1 87 B6 9E BA 03 CA 93 C3 FB 1F 97 A2 92C8 04 D5 E7 C2 EF 11 28 A2 08 D5 CC A1 11 22 F6
- Transcient Key
 :
 1E
 98
 CO
 6F
 BD
 A7
 6F
 2E
 8E
 49
 B1
 CF
 1F
 CC
 91
 89

 59
 52
 82
 A7
 BB
 CO
 5E
 09
 44
 07
 26
 4C
 6D
 BA
 D3
 7D

 5B
 3B
 2A
 77
 7E
 41
 8C
 DC
 37
 3B
 23
 CA
 17
 2B
 E0
 E3

 36
 B7
 FB
 72
 73
 B3
 4D
 FD
 11
 B2
 CD
 E5
 C8
 4A
 DA
 D9

HEAPOL HMAC : OE 36 DA OD A9 88 C2 29 94 10 08 E6 AE 1C A0 F8

- Airsnort is no longer maintained
- You can use aircrack-ng also for WEP cracking!
- Aircrack-ng implement also the new set of crack named PTW
- This new attack reduce dramatically the number of packets required to crack a WEP key